

Aton – Rules Clarifications

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Q) *Both* players must remove discs based on cartouche 2, not just the player with the higher cartouche 2 card?

A) Correct

Q) When removing discs (result of cartouche 2), player one (result of cartouche 2) removes *all* required discs, then player two does the same (only an issue if both players play a card of value '4')?

A) Cartouche 2 to cartouche 4 were performed at first by the player who played the lower value at cartouche 2.

Q) When placing discs (result of cartouch 4), player one adds *all* required discs (if there is room), then player two does the same?

A) See above, first player performs cartouche 2 to cartouche 4, then the second player.

Q) You can't use munchkinly cardplay to block the one-disc removal required by playing card value '1' in cartouche 2? (e.g., "All my discs are in temple 4; since I played a [1-3] card in cartouche 3, I don't have access to temple #4 and thus can't remove a disc!"
Wrong. In this case, you must remove the required disc from temple 4, since you can't remove it from temples [1-3])

A) Correct

Q) When removing four discs following scoring, players (beginning with the player in the lead on the score track) alternate removals, one at a time (different from the procedure for disc removal/placement based on results from cartouche 2 / cartouche 4)?

A) Correct

Q) When removing four discs following scoring, both players must remove one disc from each temple, if possible; if impossible, players must choose *a higher-numbered temple--* see example two below--*(or the highest-numbered temple if applicable--example one)* in which discs are available in order to fulfill the removal requirement (first example: three discs each in temples [1-3] and none in temple 4 = removal of one disc from temples 1 and 2, and removal of two discs from temple 3; second example: no discs in temples [1-2], five discs each in temples [3-4] = any combinations of removals in which a total of four discs are removed and at least one each comes from temples [3-4])

A) Correct

Q) These paths to victory are *immediate*? ("sudden death"; there are no further plays, and no additional scoring): complete *one-temple coverage*; complete *yellow space coverage*; complete *green space coverage*; reaching *40 pts. via results of cartouche 1*

A) Correct

Q) If 40 points is reached during scoring, *scoring is completed* for both players; *highest score wins* (i.e., not always the person who crossed the 40-pt. mark first)?

A) Correct